ELECRAFT K160RX 160 METER MODULE WITH RECEIVE ANTENNA SWITCH

Assembly and Operating Instructions

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Introduction

The K160RX adds the 160-m band and a receive antenna switch to the Elecraft K2. The antenna switch functions on all bands, but is especially useful on 160 m where a low-noise receive antenna is often used. Preamp and attenuator settings used with the receive antenna are saved on each band (see pg. 10).

The K160RX plugs directly into the K2's RF board, and requires no wiring other than a short lead to the receive antenna jack. Once the module is installed, the 160-meter band will become available using **BAND+** and **BAND-** or via direct frequency entry. Also, the **RANT** menu entry (receive antenna) will be activated.

Latching relays are used for both the 160-meter low-pass filter and the receive antenna switch. These relays consume no power except when actually being switched on or off, so the K160RX module does not increase the current drain of the K2. Please refer to the schematic diagram at the end of the manual for circuit details.

Specifications

160 m Frequency Range	1.8 to 2.0 MHz ¹
Power Output	10 watts (nominal), adjustable to below 0.5 W
Receive Antenna Switch Impedance Isolation Applicability	50 ohms > 50 dB between RX ant. jack and main antenna jack (J4) All bands (independent selection on each band)
Current Drain	0 mA
Size	2.6 x 0.8" (6.6 x 2 cm)

¹ The VFO will typically tune down to about 1.4 MHz. This extended receive coverage is useful for receiving stations in the high end of the A.M. radio band, although the band-pass filter will significantly attenuate signals below 1.8 MHz.

Parts Inventory

The table below lists all parts in the kit. If you have trouble identifying any of these items, consult the K2 Owner's manual, which has photographs of similar parts.

Ref.	Description	Part #	Qty.
	Components on K160RX Module		
C4,C5,C6	Capacitor, .001 µF disc or monolithic ("102")	E530001	3
C1,C3	Capacitor, 1500 pF NPO or C0G, monolithic ("152")	E530002	2
C2	Capacitor, 2700 pF NPO or C0G, monolithic ("272")	E530003	1
K1,K2	DPDT latching relay, 5 V ("G6HU-2")	E640001	2
L1,L2	Toroidal inductor, approx. 5 μ H, 21 turns on T44-1 or T50-1 core (blue). (Either a T50-1 or T44-1 core can be used with the same no. of turns.)	E680001	2
P1	Conn., 16 pin male, 0.1" spcg., gold	E620002	1
MISC	#26 enamel wire	E760002	3 ft.
MISC	#24, Wire, Insulated, Stranded	E760001	6 in.
MISC	PC Board, K160RX	E100088	1
	Components on RF Board		
C68	Capacitor, 10 pF NPO disc	E530006	1
C153	Capacitor, 68 pF NPO disc	E530007	1
C75	Capacitor, 470 pF NPO disc or monolithic ("471")	E530004	1
C13,C14	Capacitor, 1200 pF NPO disc or monolithic ("122")	E530005	2
J14	Conn., 16 pin female, 0.1" spcg., gold	E620003	1
	Hardware and Miscellaneous	1	
K160- J1	Panel-mount BNC connector	E620001	1
HDWR	#4 split lock washer (includes 3 spares)	E700004	8
HDWR	4-40 x 1/4" ZN ST phillips machine screw	E700005	2
HDWR	3/16" dia. x 5/8" long round 4-40 threaded standoff	E700003	1

Assembly

A fine-point, temperature-controlled soldering iron is required to assemble this kit. A high-wattage iron may damage components, pads, or traces.

Li In the following steps you'll be installing the latching relays (K1 and K2). *Relay pins must not be bent or trimmed* as this may cause unreliable mechanical operation.

Place relays K1 and K2 on the top side of the 160 meter PC board (component side). One end of each relay has a heavy line printed across the top to indicate the pin 1 end. This end must be matched with the same end of the relay's PC board outline. Do not solder the relays yet.

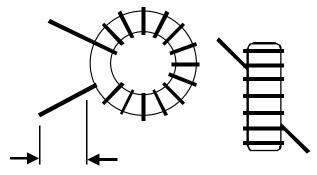


Solder only two pins on each relay, at opposite corners. Do not bend or clip relay leads.

Verify that the relays are in the correct orientation and are seated flat on the board, then solder all of the remaining relay pins.

Install all of the capacitors (C1-C6), bending the leads out slightly on the bottom to hold them in place. Trim the leads to about 1/16" (1.5 mm) long *before* soldering to insure that the leads do not come into contact with the toroids on the main board.

Inductor L1 is wound on a T44-1 or T50-1 toroidal core (blue) using 17 inches (43 cm) of #26 enamel wire. To wind the inductor, "sew" the long end of the wire through the core exactly 21 times. *Each pass through the core counts as one turn.* The finished winding should look very similar to the drawing below, but with 21 turns rather than 14.



Remove insulation

Verify that the turns of L1 are not bunched together. They should occupy about 85% of the core's circumference as shown above.

Cut L1's leads to about 1/2" (12 mm) long. Completely remove the enamel insulation from the leads to within 1/16" (1.5 mm) of the core. To remove the insulation, use your soldering iron tip (and a little solder), a butane lighter, or sand-paper. If you scrape the insulation off, be careful not to nick the wire.

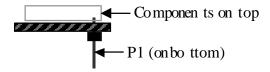
L Install L1 flat against the PC board as shown by its component outline, then pull the leads taut on the bottom of the board. **Note:** The correct holes for L1's leads are both just to the right of the component outline. Do not use the hole near the "L1" label.

Trim and solder the leads of L1. When soldering, make sure that the solder binds well to the leads. If the lead appears to be an "island" in a small pool of solder, chances are it is not making good contact. It's a good idea to measure from pad to pad using an ohmmeter to be sure the leads are making contact.



Wind and install L2 in exactly the same way as L1.

L Install 16-pin male connector P1 on the *bottom* of the PC board in the position indicated by its component outline. Do not solder yet. The drawing below shows how P1 should appear viewed from the left end of the board, with the notch towards you and the component side up.



Solder just one pin of P1, near the middle of the connector (close to relay K1 on the top side of the board). *Be careful not to touch K1's plastic case with the soldering iron.*

Verify that P1 is now perpendicular to the PC board and is seated completely flat. If not, re-heat the soldered pin and press down on all of P1's pins until the connector drops into place. Once the connector is seated correctly, solder the remaining 15 pins.

Cut a 1.5" (3.8 cm) length of hookup wire. Remove 1/4" (6 mm) of insulation from each end.

Solder one end of this wire to the pad labeled "RX" near the notch in the 160-m PC board. The other end will be connected to the center terminal of the receive antenna jack (K160-J1) in a later step.

Prepare a second 1.5" (3.8 cm) wire. Solder one end of this wire to the ground pad just to the left of C5 on the 160-m PC board. This pad is not labeled. The other end will later be connected to the solder lug of the receive antenna jack.

Inspect the 160-meter module for solder bridges or cold solder joints, especially around P1.

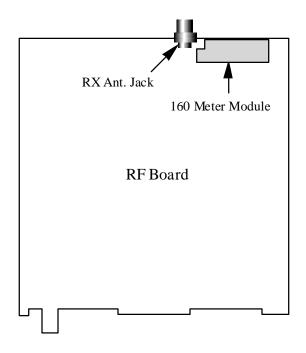
Installation

Turn off the K2. Also set the INT BATTERY switch to OFF if applicable. Remove the top cover. Disconnect the speaker, internal battery, or other options installed in top cover and set the cover aside.

Remove the bottom cover (6 screws).

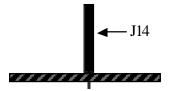
Remove the nuts from the key jack and antenna jack. Remove the heat sink (6 screws, two nuts), being careful to save all of the hardware.

With the K2's front panel facing you, identify the proper location of the 160-m PC board and related hardware using the drawing below. The 160-meter module will be plugged into the RF board at J14. The receive antenna jack will be mounted on the heat sink in the final installation steps.



Remove jumper W1 on the RF board, near the left end of J14. W1 should be desoldered, not clipped, so that you can re-install it later if the 160-m module is removed.

L Install the 16-pin female connector on the RF board at J14 as shown by its outline, but do not solder yet. The side view of J14, below, shows how it should appear once properly seated. This connector is somewhat fragile because of its height. Be careful not to flex it during installation.

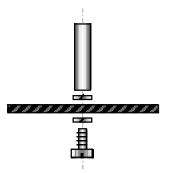


Solder just one pin near the middle of J14, on the bottom of the RF board. Then, if the connector is not sitting completely flat against the RF board or is not vertical, reheat this pin and carefully press the connector down. You may hear it snap into place when you heat the pin.



Solder the remaining pins of J14.

L Install the 5/8" (16 mm) standoff on the top of the RF board as shown below, using two split lock washers and a 1/4" (6 mm) machine screw. The mounting hole for the standoff is just to the left of RFC3 (near J14). You must use only one split lock washer between the standoff and the top of the RF board in order to position the 160-m module at the correct height.



Examine the standoff and its hardware to insure that it does not touch the nearby pad of C113.

If your K2 has a 4.7 pF capacitor at C68 (near T5), replace it with the supplied 10 pF capacitor.

If your K2 has a 39 pF capacitor at C153 (near U10), replace it with the supplied 68 pF capacitor.

Install C75, which is on the left edge of the RF board near K13.

Install C13 and C14 in the band-pass filter section of the RF board, near L3 and L4.

Carefully examine the hardware associated with PA transistors Q7 and Q8, including the standoffs, shoulder washers, and thermal insulators. If any of the hardware appears to be damaged, it should be replaced. (These items are supplied with the K2 PA Hardware Kit.)

Remove any loose metallic particles from both the inside and outside surfaces of the heat sink, especially in the area of the thermal insulators.

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Install the receive antenna jack (K160-J1) on the rear panel of the heat sink. This connector is supplied with a nut, lock washer, and solder lug. The solder lug should be placed onto the connector first so that it makes contact with the inside rear panel of the heat sink. Rotate the solder lug to the left (as viewed from the front of the K2). In this position, it will not interfere with the installation of the 160-m module or the optional KAT2 antenna tuner.

Re-install the heat sink using the method described in the K2 Owner's Manual. When replacing the nuts on the PA transistor mounting screws, use two #4 split lock washers, even if internal-tooth lock washers were originally used. The split lock washers will not gouge the panel. Do not over-tighten any of the hardware.

	Using a DMM on its lowest resistance scale, measure resistance from the collector of each PA
tran	sistor (Q7, Q8) to ground. If you see a reading of less than 100 ohms, the heat sink may be shorted to
one	of the transistor tabs.

Re-install the nuts on the key and antenna jacks.

Plug the 160-m module into J14, and secure it to the standoff using a 1/4" (6 mm) machine screw and split lock washer.

Connect the 160-m module to the receive antenna jack. The wire connected to the "RX" pad on the module should be soldered to the jack's center pin, and the other wire soldered to the jack's solder lug.



Re-install the bottom cover (6 screws).

Initial Test

Connect a power supply or battery to the DC power jack, J3.

Turn on the K2 and verify that you see the usual **ELECRAFT** display. If no display appears, you probably have a short from one of the PA transistors to ground, which will trip the self-resetting thermal fuse (F1). You should turn off the K2 immediately in this case and locate the short. In most cases the short will be due to an incorrectly-installed shoulder washer on either Q7 or Q8.

Use the **BAND+** or **BAND-** buttons to get to the 160 meter band (1.8-2.0 MHz). If 160 meters does not appear in the list of available bands, then the K160RX module has not been recognized by MCU (Control board, U6). Turn off the K2, then unplug the 160-m module and check continuity on the RF board from pin 2 of U1 to pin 16 of J14. Also verify that R65 is installed. (R65 is on the bottom of the board, near U1, and is accessible via the bottom cover). Finally, check the resistance of the relay coils on the 160-m module by measuring between pins 1 and 10 (pin 1 has a round pad, while the others are square). You should see a resistance of about 250 ohms. If not, you may have the relays installed backwards.

Receive Antenna Switch Test

Note: The receive antenna switch is controlled by the menu's **RANT** entry, not the **ANT** 1/2 button on the front panel. The **ANT 1/2** button is reserved for use with the KAT2 and KAT100 automatic antenna tuners, which include two antenna jacks.

Switch to any band other than 160 meters and connect a suitable antenna.

	Tap the MENU button, then scroll to the RANT entry (receive antenna selection). The parameter
disp	layed should now be either OFF or ON . If you see "", the K160RX module has not been
reco	ognized (see above).

When the receive antenna switch is turned on, the antenna connected to the RX antenna jack is used on receive, while the main antenna at J4 continues to be used on transmit. Test this by changing **RANT** to **ON**. Use **EDIT** to select edit mode, and **BAND**+ / **BAND**- or the main tuning knob to change the parameter. The receiver background noise should disappear when the receive antenna is **ON**. Then move the antenna from the main antenna jack (J4) to the RX antenna jack. The background noise should return. You may wish to connect antennas to both jacks and try switching between them on receive. Never transmit without an antenna connected to J4.

	The receive antenna switch can be set independently on each band. Switch to each band in turn, and
use	the RANT menu entry to verify that the receive antenna is OFF . Recall that you can use EDIT to go
dire	ectly from the normal frequency display to the last menu entry used without first tapping MENU .

If you expect to switch frequently between the main and receiving antennas, you can assign the **RANT** menu entry to programmable function button **PF1** or **PF2**. This will eliminate the need to go into the menu each time.

160 Meter Alignment

Select 160 meters (1.8-2.0 MHz) using **BAND+** or **BAND-**.

The following step is only necessary if your K2 firmware is older than revision 2.00. With revision 2.00 and up, CAL PLL is done only once (on 40 m), so there's no need to do it on 160 m.

Set the VFO for 1800.10 kHz. Connect the K2's internal frequency counter to TP1 (VFO test point). Use the menu to select **CAL PLL**, then hold **EDIT** a second time to initiate 160-meter VFO linearization. This takes about 2 minutes, after which you should see **END** on the display. **Note:** If you see **INFO 231** on the display, you have probably connected the counter to the wrong test point. If you see **INFO 235**, then the PLL reference oscillator range may be inadequate for 160-meter coverage.

The 80 and 160 meter bands share the same basic band-pass filter components, with two additional capacitors switched in on 160 meters (see RF board schematic, sheet 3). If you have a signal generator and sensitive RF voltmeter or oscilloscope, you can optimize the settings of L3 and L4 in receive mode for minimum loss on both bands. However, the transmit-based approach described below is also satisfactory.

Set the power level for about 2 watts using the POWER control. Set the VFO to 1840 kHz.

Connect a 50-ohm, 10-W (minimum) dummy load to the main antenna jack (J4). Use a wattmeter with an analog meter movement if one is available, as this makes alignment a bit easier. Otherwise, you can use the K2's internal wattmeter. **Note:** If you have an ATU installed (KAT2 or KAT100), connect the dummy load to one of the ATU's antenna jacks. Also put the ATU into **CALP** mode. This sets L and C to zero and disables the auto-tune function so it won't interfere with 160-m band-pass filter alignment.

Locate the 80/160 m band-pass filter inductors, L3 and L4, which are near the back-left corner of the RF board. Hold **TUNE** to key the transmitter, then peak both L3 and L4 alternately for the highest power output reading. Use only the tuning tool supplied with the K2. **Note**: The transmitter may already put out 2 watts even before you have adjusted L3 and L4, but you should still peak the output, which may go well above 2 watts. The next time you hold **TUNE**, the K2's ALC will set the power to about 2 watts.

Repeat the previous step if necessary to be sure that L3 and L4 are peaked.

Set the POWER control for 10 watts, and make sure that the transmitter can attain this level at both 1800 and 2000 kHz using **TUNE**. Next, switch to 80 meters and again check for full power output at both 3500 and 4000 kHz. If you cannot reach full power at the high end of either or both bands, set the VFO to 1850 or 1900 kHz and re-peak L3 and L4 at 2 watts, then re-test.



Move the frequency counter cable to back to TP2 (BFO).

Turn off the K2. Re-connect the speaker, battery, etc., and install the top cover.

Using the K160RX

Receive Antenna Preamp and Attenuator Settings

Preamp and attenuator settings can be different for the receive antenna. For example, if you use a lownoise, low-gain receive antenna on 160 m, you might want the preamp to be on whenever the receive antenna is on, but off when you select the main antenna for receive. The K2 saves preamp and attenuator settings for the receive antenna ON and OFF cases on a per-band basis.

160-Meter Frequency Selection

You can switch to 160 m using **BAND+** / **BAND-**. To use direct frequency entry, add a leading zero (e.g., **0 1 8 0 5**). This distinguishes between the 160-meter band (1.8 MHz) and 17-meter band (18 MHz).

High Current (HI CUR) Warning

If you see a **HI CUR** warning when operating on 160 meters at over 5 watts, it may be due to low supply voltage. For operation above 5 watts on 160 meters the supply voltage should be 12.0 volts or higher on key-down (or when using **TUNE**). The voltage can be checked using the **DISPLAY** button. With batteries and some power supplies, the voltage on transmit may drop from 13 or 14 volts to 12 volts or lower on transmit. In this case you should reduce power to less than 10 watts.

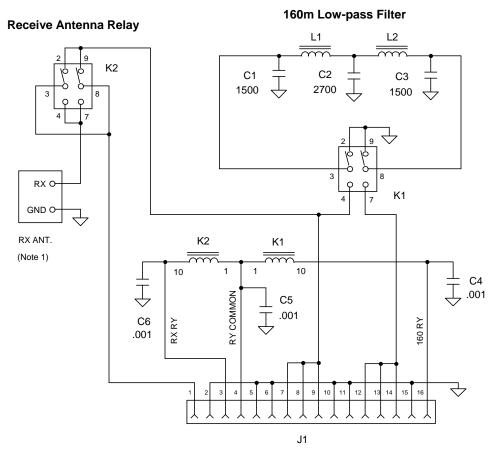
Operating Considerations

160 meters—or "top band" as it is sometimes called—is the only Amateur band in the LF range (300 kHz-3 MHz). At these frequencies, low-power operation is particularly challenging. First of all, it can be difficult to erect a full-size antenna. A quarter-wave vertical cut for 1825 kHz would be roughly 128 feet (44 m) tall, and a dipole would be nearly the length of a football field. In addition, 160 meters is often plagued by atmospheric noise, particularly in summer.

You'll probably find 160 meters most rewarding if you do the following:

- 1. Put up the largest possible antenna, and use a high-efficiency antenna tuner if you don't have room for a resonant system. The Elecraft KAT2 and KAT100 ATUs will tune most wire antennas on 160 meters. (These ATU options also include an SWR bridge, providing more accurate power readings than the K2's internal RF detector.)
- 2. Use a low-noise receiving antenna (the K160RX option can help here).
- 3. Listen very late at night and into the early morning hours for DX, especially in winter months.
- 4. Become familiar with the informal 160-m band plan (see www.arrl.org), including the DX windows.
- 5. Watch QST and other publications for 160-meter contest announcements. You'll find many more stations on the band during contests, and they'll try very hard to copy you, regardless of how much power you're using. 160-meter operators are among the most skilled you'll find on any band.
- 6. Kilowatt amplifiers are the rule, not the exception, among 160-m ops. If you use your K2 "barefoot" (5 to 10 W) you'll have to work hard for your QSOs, but you'll definitely get a pat on the back for it.

K160RX Schematic



NOTES:

To RF Board, P12

- 1. Remove RF board jumper W1 before using a separate receive antenna. Refer to manual for operating instructions.
- 2. K1 and K2 are latching relays, and are shown in the RESET position.

Elecraft 160m/RX ANT. Module			
By W. Burdick	Rev.	Date	Sht.
E. Swartz	A	8-17-99	1 of 1

Notes